Lights, Camera, Action, Block: Optimising Media Pedagogy for the Block

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This presentation delves into the intricate dynamics of teaching media-based units within a Block model, particularly focusing on units aimed at nurturing both creativity and technical prowess among students. We will explore the pivotal role of immersive learning experiences, collaborative projects, industry partnerships, and curriculum design strategies in optimising educational outcomes within the pacing of the Block. By dissecting the efficacy of these pedagogical approaches, we uncover nuanced insights into their impact on student learning and skill development.

Moreover, we address the multifaceted challenges encountered by educators in maintaining a rigorous curriculum while navigating Block timeframes. Drawing upon case studies, we showcase successful instances of managing time constraints without compromising the quality of education delivered. Additionally, our comparative analysis scrutinises the effectiveness of hands-on learning methodologies in traditional versus Block model programs, shedding light on emerging trends and best practices in media education.

Through this exploration, we aim to inspire continued innovation and excellence in Block learning and practices within the dynamic landscape of media production education, offering valuable insights and pathways for future advancements in pedagogy and curriculum development.